

SCE 594: Special Topics in Intelligent Automation & Robotics

Lecture 4: Vector Spaces II



Outline

- Recap: Last Lectures
- Dual spaces
- Tensor spaces
- Bases and components



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Recap: Structure hierarchy

- A recurrent theme in mathematics is the classification of spaces by means of *structure-preserving maps* between them.
- Space = set + some structure

	Set	Group	Vector space over a Field
Mathematical object	$\mathbb{S}$	$(G, \oplus)$	$(V, \oplus, \odot)$ over $(K, +, \cdot)$
Structure-preserving map	Map $f: \mathbb{S} \rightarrow \mathbb{T}$	Group homomorphism $\rho: G \rightarrow H$	Linear map $A: V \xrightarrow{\sim} W$
Isomorphic spaces	Bijection $\mathbb{S} \cong_{\text{set}} \mathbb{T}$	Group isomorphism $G \cong_{\text{grp}} H$	Linear isomorphism $V \cong_{\text{vec}} W$



Recap: Vector space

- A vector space $(V, \oplus, \odot)$ over a field $(K, +, \cdot)$ is the set V equipped with two operations:
 - $\oplus: V \times V \rightarrow V$ called vector addition
 - $\odot: K \times V \rightarrow V$ called scalar multiplication
- that should satisfy the rules:
 - $(V, \oplus)$ is an Abelian group
 - The map $\odot$ is an action of K on $(V, \oplus)$
- An element of $v \in V$ is called a **vector**.



Recap: Vector space

- Example is $(\mathbb{R}^n, \oplus, \odot)$:

- $$\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} \oplus \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix} := \begin{pmatrix} x_1 + y_1 \\ \vdots \\ x_n + y_n \end{pmatrix}$$

- $$\lambda \odot \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} := \begin{pmatrix} \lambda \cdot x_1 \\ \vdots \\ \lambda \cdot x_n \end{pmatrix}$$

- Identity element of $(\mathbb{R}^n, \oplus)$ is the zero **vector** $\begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix}$

- Example is $(\mathbb{R}^{m \times n}, \oplus, \odot)$:

- $$\begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix} \oplus \begin{pmatrix} b_{11} & \cdots & b_{1n} \\ \vdots & \ddots & \vdots \\ b_{m1} & \cdots & b_{mn} \end{pmatrix} := \begin{pmatrix} a_{11} + b_{11} & \cdots & a_{1n} + b_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} + b_{m1} & \cdots & a_{mn} + b_{mn} \end{pmatrix}$$

- $$\lambda \odot \begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix} := \begin{pmatrix} \lambda a_{11} & \cdots & \lambda a_{1n} \\ \vdots & \ddots & \vdots \\ \lambda a_{m1} & \cdots & \lambda a_{mn} \end{pmatrix}$$

- Identity element of $(\mathbb{R}^{m \times n}, \oplus)$ is the zero **matrix** $\begin{pmatrix} 0 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & 0 \end{pmatrix}$



Recap: Linear Maps

- A linear map $A: V \rightarrow W$ between the vector spaces $(V, \oplus, \odot)$ and $(W, \boxplus, \boxdot)$ over the same field K is defined such that:
 - $A(v_1 \oplus v_2) = A(v_1) \boxplus A(v_2), \quad \forall v_1, v_2 \in V$
 - $A(\lambda \odot v) = \lambda \boxdot A(v), \quad \forall v \in V, \lambda \in K$
- If we drop the special notation for operators,
$$A(\lambda v_1 + v_2) = \lambda A(v_1) + A(v_2)$$
- The set of all linear maps from a vector space V to W is itself a vector-space, denoted by $L(V; W)$.



Recap: Linear Maps

- Example: $V = \mathbb{R}^n$, $W = \mathbb{R}^m$
- You can prove that any linear map $A: \mathbb{R}^n \rightarrow \mathbb{R}^m$ **must** have the form:

$$A(v) = (\sum a_i^1 v^i, \dots, \sum a_i^m v^i) ,$$

with $a_i^j \in \mathbb{R}$ for $i \in \{1, \dots, n\}, j \in \{1, \dots, m\}$.

- $L(\mathbb{R}^n; \mathbb{R}^m) = \mathbb{R}^{m \times n}$ in this case

In components

$$A(v) = \begin{pmatrix} a_1^1 & \cdots & a_n^1 \\ \vdots & \ddots & \vdots \\ a_1^m & \cdots & a_n^m \end{pmatrix} \cdot \begin{pmatrix} v^1 \\ \vdots \\ v^n \end{pmatrix}$$

↓
 m – rows, n – columns



Example: Map that is not linear

- Example: $V = \mathbb{R}^n$, $W = \mathbb{R}^m$
- Consider the map $\Psi: \mathbb{R}^n \rightarrow \mathbb{R}^m$ between vector spaces defined by:

$$\Psi(v) = (\sum a_i^1 v^i + b^1, \dots, \sum a_i^m v^i + b^m) ,$$

with $a_i^j, b^j \in \mathbb{R}$ for $i \in \{1, \dots, n\}, j \in \{1, \dots, m\}$.

In components

$$\Psi(v) = \begin{pmatrix} a_1^1 & \cdots & a_n^1 \\ \vdots & \ddots & \vdots \\ a_1^m & \cdots & a_n^m \end{pmatrix} \cdot \begin{pmatrix} v^1 \\ \vdots \\ v^n \end{pmatrix} + \begin{pmatrix} b^1 \\ \vdots \\ b^m \end{pmatrix} = A(v) + b$$

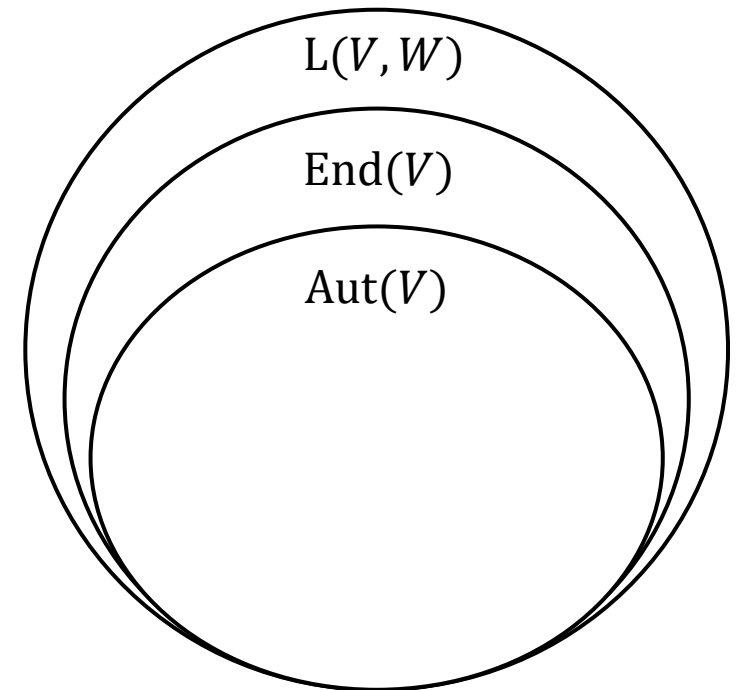
- A map Ψ of the form above is called an **affine map** and is not a linear map.

$$\Psi(\lambda v) = A(\lambda v) + b = \lambda A(v) + b \neq \lambda \Psi(v)$$



Recap: Subsets of $L(V, W)$

- $L(V; W) := \{A \mid A: V \xrightarrow{\sim} W\}$
- $\text{End}(V) := L(V, V) := \{A \in L(V, W) \mid W = V\}$
- $\text{Aut}(V) := \{A \in \text{End}(V) \mid A \text{ is an isomorphism}\}$
- Example $V = \mathbb{R}^n$:
 - $\text{End}(\mathbb{R}^n) = \mathbb{R}^{n \times n}$
 - $\text{Aut}(\mathbb{R}^n) = GL(n, \mathbb{R})$



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Dual space

- The notion of a **dual (vector) space** V^* to a vector space V is extremely important in mechanics.
- However, it is usually overlooked !!
- While an element of V is called a vector, an element of V^* is called a covector*.
 - Velocity-like variables are vectors.
 - Force-like variables are covectors.



* Also referred to as one-form.

Dual space

- Let V be a vector space over the field K
- The **dual space** to V is:

$$V^* := L(V; K),$$

where $(K, +, \cdot)$ is considered a vector space over itself.

- An element of $\alpha \in V^*$ is a linear map from V to K called a **covector** or **one-form**.

$$\begin{aligned} \alpha: V &\rightarrow K \\ v &\mapsto \alpha(v) \end{aligned}$$



Example: Dual space

- Example: $V = \mathbb{R}^n$, $K = \mathbb{R}$
- The dual space $(\mathbb{R}^n)^*$ consists of all linear maps:

$$\begin{aligned}\alpha: \mathbb{R}^n &\rightarrow \mathbb{R} \\ v &\mapsto \alpha(v)\end{aligned}$$

that have the form

$$\alpha(v) = \sum_{i=1}^n \alpha_i v^i$$

In components

$$\alpha(v) = (\alpha_1 \quad \cdots \quad \alpha_n) \cdot \begin{pmatrix} v^1 \\ \vdots \\ v^n \end{pmatrix}$$



Dual of a linear map

- It is conventional to introduce a **duality pairing** between vectors and covectors denoted by:

$$\begin{aligned}\langle \cdot | \cdot \rangle: V^* \times V &\xrightarrow{\sim} K \\ (\alpha, v) &\mapsto \langle \alpha | v \rangle := \alpha(v)\end{aligned}$$

- Let $A: U \rightarrow V$ be a linear map between the K -vector spaces U and V .

Then the linear map $A^*: V^* \rightarrow U^*$ defined (implicitly) by:

$$\langle A^*(\alpha) | u \rangle = \langle \alpha | A(u) \rangle, \quad \forall u \in U, \alpha \in V^*$$

is called the **dual of the map A** .



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Tensors

- Let V be a vector space over K . A (p, q) tensor T on V is a multi-linear map

$$T: \underbrace{V^* \times \cdots \times V^*}_{p \text{ times}} \times \underbrace{V \times \cdots \times V}_{q \text{ times}} \rightarrow K$$

i.e., T is a map that *eats* p -covectors and q -vectors.

- The term multi-linear means T is a linear map in each of its entries.
- The **rank** of a tensor T is the sum:

$$\text{rank}(T) = p + q$$



Tensors

- Cases of interest:

- (0,1) tensor is a covector

$$\alpha: V \rightarrow K$$

- (1,0) tensor is a vector

$$v: V^* \rightarrow K$$

- (1,1) tensor

$$A: V^* \times V \rightarrow K$$

- (0,2) tensor

$$B: V \times V \rightarrow K$$

- (2,0) tensor

$$C: V^* \times V^* \rightarrow K$$

- The set of all (p, q) tensor T on V is denoted by $T_q^p V$ and we can make it into a vector-space structure.

$$T_q^p V := \{T \mid T \text{ is a } (p, q) \text{ tensor on } V\}$$



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Components of tensors

- So far, the mathematical objects on vector spaces we introduced are abstractly defined.
 - Vectors, covectors, linear maps, dual of linear maps, (p, q) tensors.
- All these objects can be written in **components** once a **basis** has been chosen.
- However, the geometric nature of these objects should be respected independent of the basis we choose.



Basis for a vector space

- Let V be a vector space. A basis S for a vector space V is a collection of vectors in V that are:
 - Linearly independent from each other
 - Generate V



Basis for a vector space

- Let V be a vector space over $\mathbb{R}$. A basis S for a vector space V is a collection of vectors in V that are:
 - **Linearly independent from each other**
 - A set $S \subset V$ of vectors is **linearly independent** if, for every finite subset $\{e_1, \dots, e_k\} \subset S$, the equality
$$\sum_{i=1}^k c^i e_i = c^1 e_1 + \dots + c^k e_k = 0,$$
for some constants $c^i \in \mathbb{R}$, implies that these constants should be zero, i.e., $c^i = 0 \forall i \in \{1, \dots, k\}$.
 - Generate V



Basis for a vector space

- Let V be a vector space over $\mathbb{R}$. A basis S for a vector space V is a collection of vectors in V that are:
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 - A set $S \subset V$ of vectors is linearly independent if, for every finite subset $\{e_1, \dots, e_k\} \subset S$, the equality
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for some constants $c^i \in \mathbb{R}$, implies that these constants should be zero, i.e., $c^i = 0 \forall i \in \{1, \dots, k\}$.
 - **Generate V**
 - A set $S \subset V$ of vectors **generates** a vector space V , if every vector $v \in V$ can be written as the linear combination
$$v = c^1 e_1 + \dots + c^k e_k,$$
for some constants $c^i \in \mathbb{R}$
 - We usually write that $V = \text{span}_{\mathbb{R}}(S)$

